



NOLA Motorsports Park Open Track Day (OTD) Guidelines as of 6/12/22

Driver's License and Age

All entrants must have a valid driver's license and be a minimum of 16 years of age.

Waivers & Event Registration

All entrants must sign the track waiver. For entrants 16 or 17 years old, a minor waiver must be signed by a parent or guardian who is present at the track. Every entrant is also required to complete a registration form (online or on paper) which must include emergency contact information.

Instructor Qualification

Instructors may be provided if available. An entrant that desires to bring their own instructor may submit a request in advance. All instructors must be approved by the event organizer.

Car Eligibility

Any make or model of car is generally allowed with the exception of minivans and some SUVs. The event organizer reserves the right to refuse entry of vehicles that are not suitable for driving on a racetrack. Convertible cars must have factory installed roll over protection or an adequate roll bar. All sunroofs must be in the closed position, convertible tops may be open or closed, and windows must be down on both sides.

Tech Inspection

The entrant is responsible for the condition of their car and must certify that it is safe to run on the track. A completed Self-Tech Form must be submitted at Check In. Entrants are encouraged to have the inspection performed by a qualified shop. A current NASA Tech Inspection form or NASA Annual Tech or current Annual Tech will also be accepted.

Car Occupancy

If two people are in a car, one must be an approved event instructor and the other must be a registered entrant in the event. There are no exceptions to this rule.

Run Groups

The grouping of drivers into run groups shall be assigned in terms of their track driving experience and capability, as well as speed potential of the cars. The event organizer reserves the right to make adjustments in the run groups.

Novice Group – Drivers with 0 to 10 track days.

Intermediate Group – Drivers with 11 to 25 track days.

Advanced Group – Drivers with more than 25 track days

Race Car Group – Race prepared cars, full race gear is required.

Clothing and Helmet

All car occupants must wear a 2010 or later Snell approved helmet with an MA or SA rating. Footwear must be enclosed, non-slip, with a relatively smooth sole. If the car does not have a windshield, the driver must be equipped with eye protection. Comfortable natural fiber clothing is recommended. Long pants are required in the car and in the hot pit lane.

Drivers' Meeting

All entrants must attend the Drivers Meeting prior to going on the track in order to review event procedures and policies. Novice Group entrants are required to attend an extended meeting which will cover flags and passing procedures. All others are welcome to attend the Novice meeting.

Passing Zones

Passing zones shall be reviewed at the Drivers Meeting. A point by must be given by the driver of the car being overtaken. Passing zones for the Beginner and Intermediate Groups are limited to the straightaways and passing must be completed before the braking point. In the Advanced Group, passing is allowed with a point by anywhere on the track. A point is recommended in the Race Car Group, but not required.

Novice Group Lead-Follow

The first two Novice Group track sessions will be a Lead-Follow format with all cars in a group behind a pace car. The purpose of these sessions is for the novice driver to gain some general information about the track configuration, including breaking points, turn apexes, and track out points. The group will also practice point-bys and passing. These sessions will be at 60% to 70% of normal track speed. There will be a short meeting after these sessions to review the on-track procedures.

Erratic Driving

If a car goes four wheels off, spins, and/or has contact, the driver must come into the pits to have the car looked over and to be queried for the cause. If erratic driving continues, the driver will be asked to leave the event and there will be no refunds.

Accident Policy

All entrants assume the risk of damage to their vehicle and their own physical injury even if it is not their fault. An entrant will be held financially liable for any damage to track property.

Flags

Flags are the only means by which corner workers can communicate with you while on the track. The meaning of the flags can vary somewhat between different sanctioning bodies. Below is a description of how these flags are used at NOLA Open Track Days and drivers are expected to know their meaning. Pay attention to the location of the corner workers during your warm-up laps. Failure to heed the flags will result in expulsion from the event.

Green - The track is hot, and cars are running at speed. Passing is allowed in the passing zones.



Yellow (Standing) - Proceed with caution, no passing, be prepared to alter your line if necessary.



Yellow (Waiving) - There is an immediate hazard on the course, you will need to slow down significantly and alter your line.



Alternating Red/Yellow Stripes - The surface or debris flag. Indicates there is some foreign object or fluid, on the track surface ahead. You may need to alter your line to avoid the object or slow down to avoid slipping on spilled fluids.

Blue with Yellow Diagonal Stripe - The passing flag. A faster car is behind you. Check your mirrors and prepare to signal cars behind you to pass at the next opportunity.



White - Indicates that there is slow-moving or disabled car ahead.



White with a Red Cross - The EV flag. Indicates that there is an emergency vehicle on the track. A standing yellow is often displayed along with the EV flag.



Red - This flag indicates an emergency situation. Check your mirrors and bring your car to a controlled and complete stop. Stay on the track and off the normal line and in sight of a manned corner station. Once it is safe to proceed, a Black Flag will be displayed, and you are to drive slowly around and exit the track.



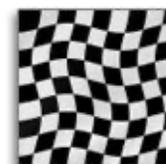
Black with Red or Orange Circle - The meat ball flag indicates there is a mechanical problem with your car. It could be something hanging, a fluid leak, etc. Drive your car to the pits as soon as possible.



Black Flag - (Displayed only to you at S/F or Turn 13) You have been identified as breaking the rules or endangering others. Drive your car to the pits and talk with an event official.



Black Flag - (Displayed at all stations) The session is ended. Proceed cautiously around the track and exit the track at the pit lane entrance.



Checkered Flag - The session is over. Begin your cool-down lap and exit from the track at the pit entrance.